JM Eagle LA Championship Media Conference

Sunday, April 30, 2023 Los Angeles, California, USA

Jaravee Boonchant

Quick Quotes

Q. That's a nice way to finish on a Sunday. Tell me about your round out there today.

JARAVEE BOONCHANT: Yeah, I guess today it's one of the days that the driver really works, the irons and the putt, everything just like come along. That really helped me today.

Q. What did you learn from the last three rounds about the course that you applied to today to be able to shoot that low number?

JARAVEE BOONCHANT: I think just the wind because the wind stayed the same direction. It doesn't matter how strong it is, and that kind of helped me with choosing the club, with the club selections and where to aim.

Q. What's been the biggest learning curve for you so far this year?

JARAVEE BOONCHANT: Just trying not to think about the results and the scores. Like for this week I'm trying not to look at the leaderboard at all, trying to focus my mental on just the shot that I have ahead, and I think that's really helped me getting through the whole week.

Q. Were you aware of the leaderboard at all coming down the stretch here?

JARAVEE BOONCHANT: I kind of saw it a little bit, but I'm trying to not pay too much attention about it and just try to play my own game and just keep doing what I'm doing.

Q. How much confidence do you think this week is going to build for you going forward?

JARAVEE BOONCHANT: Definitely more than before this week, but just like I said, just going to try to just play golf and enjoy the round as much as possible and just appreciate every moment here.

Q. You've seen Sim playing well as a rookie. Has that motivated you or inspired you to see your fellow





Thailand native play well?

JARAVEE BOONCHANT: Of course, it's really nice to see all the girls playing well, and that definitely motivates me to work hard and try to improve my game. Yeah, it's nice to see all the young girls playing really well.

FastScripts by ASAP Sports

. . . when all is said, we're done.®